
Redout - Back To Earth Pack Addons

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Back to Earth Pack

Redout - Back to Earth Pack adds the two latest racing complexes to your Redout experience:

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Title: Redout - Back to Earth Pack

Genre: Racing

Developer:

34BigThings srl

Release Date: 22 Dec, 2017

Minimum:

- Requires a 64-bit processor and operating system
 - **OS:** Windows 7
 - **Processor:** i3 2.6Ghz
 - **Memor**

English,Italian,French,German,Russian,Simplified Chinese,Japanese,Korean

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Beautiful. Varied. Crazy. Absolutely the best Redout tracks ever. 100/10.. Sequoia tracks are all highly technical, a lot of very sharp corners and chicanes that are almost enough to actually make Magnetic Stabilizer and using the breaks actually viable. Though there are a few ultra fast segments sprinkled in. They're hard, but the difficulty comes from actually mastering the corners and getting a good time as opposed to somewhere like Neptune where the difficulty comes from just trying to stay on the track (what little of it exists). Rotorua is a lot more fast paced, the roads are wide and the corners a lot milder most of the time, it doesn't feature many traps or gimmicks compared to most DLC content beyond a few low gravity jumps. Of the two it is definitely the easier zone and about on par with Vertex. Though it still manages to be a lot of fun even if it doesn't really do anything new. At the moment however one of the career mode events for Sequoia; the glowing caves survival event, seems to be bugged as even the number 1 slot on the global leader boards doesn't even have a bronze score.. I like this pack, I really do. It adds 8 tracks, most of which are super fun and pretty. I like the addition of a course where the Sulha just doesnt work (Lunare for life).. Absolutely fantastic maps in this pack, really well designed and I must say I find them pretty damn tough! Extremely tight corners and very zig-zaggy courses, but they all feel right. One thing though which I dislike. The music (imho) has been taken in the completely wrong direction. It's gone from funky psytrance to weird bagpipe dubstep, and not the good kind of dubstep either. Skrillex kinda stuff. If the developers release an update which allows you to take tracks out and replace them with other course's music then I'd be happy as can be! But the music in this pack, to me, is a little offputting. I usually have my music 2 or 3 notches above SFX but I've had to turn it down any time I'm on these new tracks.. hey hey heya heya hey hey heya heya cue bag pipes repeat 10/10. Several standout tracks, and the new environments are gorgeous. One of the new music tracks, an apparent fusion of First Nations song, Scottish Bagpipes, and Dubstep has been playing on loop for an hour now.

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